

League Committee Meeting 06/27/2019

Captains Packet - if we can get this compiled by Wednesday, [@Jackson Dolan](#) & [@Grant Boyd](#) can get this to [@Andy Bandit](#) to email out ASAP and will also print and distribute next week at games

- Generally looks good
- [@Jennifer Norris](#) added one equity point
- [@Remy Schor](#) can you please create a one-sheet or two paragraph blurb describing the "dangerous play" call? Specifically how and when it is used, what the resolutions are, any other guiding principles for our community/
- [@Christi Betz](#) will compile a 7-10 point recap of the packet for those who won't read the entire thing
- [@Grant Boyd](#) will add a blurb about procedures if the LD/TD can't be reached

Ranking Google Form

- Please look at the language on [the form](#) and make any recommended changes by Sunday night
- Please look at the preliminary point values (not any individual's scores) [in the spreadsheet](#) and suggest changes like Jackson did
- Jackson & Tahlia have discussed adding 1 pt to every classification so the scale is 1-10 instead of 1-9; this should either make people feel better or worse about their ranking depending how one looks at it

Fall Beach League

- Grant is still in talks with Santa Monica regarding how we permit the beach; this will ultimately dictate final cost of league; this will also allow us to use LAOUT's registration system this year
- Keeping Bring Your Own Team 2-tiered league, but changing to a per-player cost structure to be consistent with LAOUT's other flagship events
- [@Alison Yoho](#) might run this with assistance from [@TK](#)
- Hoping this will be the first league with a paid LAOUT field staff member

Fall Grass League

- Aiming to try the core + draft structure for this event
- Aiming for four 1-field sites in different quadrants of city; 4 teams per site
- 1 game/team/night, but 2 games/night/field; 5 week structure:
 - First 3 weeks = pool play; Week 4 = semis; Week 5 = finals & 3rd
- 6th week at one site will be the "City Championships" with the winner of each site; semis = 1 hour; finals = 75 min

Winter League(s)

- Lots of good discussion here
- We had talked about possibly implementing 2-3 leagues to replace and supplement our current structure; major thing we are looking to address is the fact that several players don't get to play because they can't find a BYOT team to join
- Seems to be concern that many established teams will be really upset by any changes this year
 - This probably warrants further discussion & a review of the league survey results
 - One solution if we do keep the BYOT structure is to run a hat league on the weekend or on 1-2 of the other nights of the week
- Discussed with the returning LD, Dan Perahya, that we would not be doing dynamic scheduling this year; and that provided we can find fields that can accommodate, we will try to get the "main" league to be run on specific nights of the week (ex - T/Th, or M/W)

NEXT MEETING IS MONDAY, JULY 29TH! We've decided to meet every month again as we have lots of projects and decisions to discuss and make.